



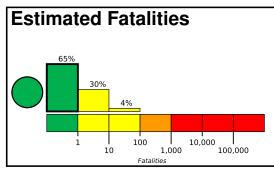


Created: 2 hours, 3 minutes after earthquake

PAGER

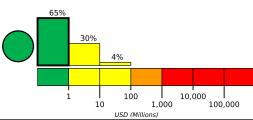
Version 2

M 5.5, 174 km W of Pariaman, Indonesia Origin Time: 2022-03-13 21:38:44 UTC (Mon 04:38:44 local) Location: 0.6232° S 98.5481° E Depth: 35.0 km



and economic losses. There is a low likelihood of casualties and damage.





Estimated Population Exposed to Earthquake Shaking

ESTIMATED POPULATION EXPOSURE (k=x1000)		_*	2,864k	24k	0	0	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY		I	11-111	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING		Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL DAMAGE	Resistant Structures	None	None	None	V. Light	Light	Moderate	Mod./Heavy	Heavy	V. Heavy
	Vulnerable Structures	None	None	None	Light	Moderate	Mod./Heavy	Heavy	V. Heavy	V. Heavy

ikabaluan

luara Siberut

Population Exposure

0.2°S

1.4°S

population per 1 sq. km from Landscan **Structures**

98.8°E 97.6 Muara Soma

Overall, the population in this region resides in structures that are vulnerable to earthquake shaking, though resistant structures exist. The predominant vulnerable building types are unreinforced brick with concrete floor and precast concrete frame with wall

Historical Earthquakes

Date	Dist.	Mag.	Max	Shaking
(UTC)	(km)		MMI(#)	Deaths
2004-02-16	222	5.0	VII(2k)	5
2006-12-17	196	5.8	VII(72k)	7
2005-03-28	340	8.6	IX(14k)	1k

Recent earthquakes in this area have caused secondary hazards such as landslides that might have contributed to losses.

Selected City Exposure

construction.

from Ge	eoNames.org	
MMI	City	Population
III	Sikabaluan	<1k
Ш	Air Bangis	<1k
Ш	Muara Siberut	<1k
Ш	Natal	<1k
Ш	Ujung Gading	<1k
Ш	Simpang Empat	<1k
Ш	Teluk Dalam	<1k
Ш	Tiku	<1k
Ш	Sungailimau	<1k
Ш	Lubuk Basung	<1k
Ш	Pariaman	92k

bold cities appear on map.

(k = x1000)

PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty.

^{*}Estimated exposure only includes population within the map area.